

# Cuyahoga Falls Amateur Baseball Association

2022 Spring Season Rulebook



[www.CFABAbaseball.org](http://www.CFABAbaseball.org)

In partnership with the City of Cuyahoga Falls  
Parks and Recreation Department



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# PHILOSOPHY

The Cuyahoga Falls Amateur Baseball Association is a tax exempt – nonprofit organization operating a youth baseball program under the auspices of the Cuyahoga Falls Parks and Recreation Department.

The goals of this program are to improve upon the mental and physical health of its participants, enhance intellectual and character development, and encourage socially acceptable behavior, all while pursuing the game of baseball.

The objectives of the program are to instill in the players good sportsmanship, honesty, courage, and responsibility as well as learn the game of baseball. These objectives are most effectively met by providing the best possible leadership available to serve as board members, administrators, managers, and coaches.

While striving to win in any competitive endeavor is an admirable and expected trait, the Cuyahoga Falls Amateur Baseball Association will not tolerate any conduct by players, coaches, managers, or parents that is considered inconsistent or detrimental to the overall philosophy of the program. The pursuit of the winning of games will be considered a secondary goal, while the development of strong character and the provision for wholesome play and recreation is the primary purpose.

League	Ages	Age Qualifiers	
		MUST BE OLDER THAN	MUST BE YOUNGER THAN
T Ball	3 - 5	3 prior to April 1st	6 on April 1st
Coach Pitch	6 - 8	6 prior to April 1st	9 on April 1 <sup>st</sup>
H	9 - 10	9 prior to April 1st	11 on April 1 <sup>st</sup>
G	11 - 12	11 prior to April 1st	13 on April 1 <sup>st</sup>
F	13 - 14	13 prior to April 1st	15 on April 1 <sup>st</sup>
E	15 - 18	15 prior to April 1st	19 on April 1st

- All exceptions to placing a player by age must be recommended by the league president and approved by a majority vote of the board of trustees.
- All players rostered on a high school baseball team must play in E League

#### A. REGISTRATION

1. Registration dates shall be set by the CFABA board of trustees.
2. Registration fees shall be paid before a player becomes a member of a team.
  - a. A late fee of \$20 shall be accessed if a player signs up or pays after team uniforms have been ordered.
  - b. The actual per player cost is much greater than the above fees; therefore, all teams, players, and coaches will be requested to participate in our fund-raising programs.
3. A copy of each player's birth certificate must be presented at the time of registration and will be retained by the CFABA.
4. Players may roster in 2 leagues with a majority board vote. When asked for participation by the league this shall be at no cost to the player.

#### B. LEAGUE DRAFTS AND ROSTERS

1. There will be league drafts or blind draws to place players on teams. All requests must be presented to League Presidents.

2. All players that are new to an age class shall go into an open draft or blind draw with the following exception:
  - a. Team managers moving up to the next league may bring up as many of their former team to fill available roster spots.
3. A player shall remain a member of a team to which they have been properly assigned until officially released by the team manager or becomes unavailable due to age. A player may choose not to return to a team; the player must be placed in the draft.
4. Players are not to be traded.
5. Any player who registers after the draft or draw shall be placed on a waiting list. When openings become available the League President shall assign the player in order of the draft or draw.
6. No player shall be assigned to a team once the season has begun unless specific approval has been given by the League President.
7. Double rostered players have the option to be retained the next season by either team or entered into the draft.
8. There shall be a maximum of 5 players on any team that are rostered on a high school team. This is to have talent dispersed across all E league teams.
9. Roster maximums unless approved by the Board of Trustees and the League President are as follows:
  - a. T Ball, Coach Pitch, and H League      13 players
  - b. G and F Leagues                                      12 players
  - c. E League    15 players

## C. ADMINISTRATION

1. League Presidents have complete authority of their respective leagues except for pitching rules and ejections.
  - a. All coach and parent issues/complaints must go to the League President.
  - b. League Presidents are responsible to the board and must relay all issues and complaints to the board.
  - c. Special board meetings may be call by the League President for time sensitive matters.

2. Post season tournament organization and All-Star games shall be determined by each League President prior to the submission of schedules.
3. Board meetings are open for the public to attend. To bring forth issues, questions, or to participate in any way requires a meeting request as detailed below.
4. Requesting a meeting with the CFABA Board
  - a. Team managers that have a problem with an umpire, game conditions, scores, etc. shall meet with all parties involved, and the League president who shall notify the CFABA Board President within a reasonable time frame so it can be added to the agenda and investigated.
  - b. Parents may request time with the board. The CFABA Board President must be given a reasonable time frame for the request so it may be added to the agenda.
  - c. Without proper notification requests will not be accepted.

#### D. SAFETY

1. All players, coaches, officials, and spectators shall strictly adhere to all safety protocols and restrictions put forth by the league. Failure to comply can lead to ejection, team forfeit, and/or disciplinary action.
2. All batters, runners, on-deck batters, and player-coaches must wear batting helmets.
3. All players are strongly encouraged to wear protective athletic equipment.
4. All catchers must wear a protective cup, catcher's helmet, catcher's mask, chest protector, throat protection, and shin guard. All catcher's in H, G, F, and E must use a catcher's glove.
5. E League must use NOCSAE approved catcher's helmet and chest protector per NFHS rules.
6. ***If a player is found not to comply with any safety rule:***
  - a. If discovered before the 4<sup>th</sup> inning, the player shall be disqualified for the remainder of the current game.
  - b. If discovered after the 4<sup>th</sup> inning, the player shall be disqualified for the remainder of the current game and the next scheduled game.

7. All catchers must wear a catcher's mask while warming up the pitcher, including bullpen warm-up catchers.
8. Flagrant throwing of equipment or any object (bat, helmet, etc.) by any player or coach during the game shall result in the ejection of that player or coach from the game.
9. In the opinion of the umpire, any player that maliciously bowls over a defensive player shall be declared out and ejected from the game. Incidental contact is not justification for an ejection.
10. All offensive players (except the batter, on deck batter, player-coach, and/or players directed to warm up) shall occupy their bench at all times. No person other than players of a team, coaches, or scorekeeper shall occupy their player's bench.
11. All persons stepping onto the field to coach in any capacity must submit to and pass a background check in accordance with the threshold established by the compliance committee.
12. Ohio H.B. 143 requires any persons interacting with players must have concussion training on file with the CFABA. If a current certificate is not on file with the CFABA by the first practice, then that volunteer will not be allowed on the field.
13. Ohio S.B 252 (Lindsay's Law) requires any coach must comply with sudden cardiac arrest training and the CFABA must file certification on file. Failure to have this on file prior to the first practice will not allow that person on the field.

#### **E. TEAM MANAGER'S RESPONSIBILITIES**

1. Team managers are to assume full responsibility for the eligibility and conduct of their players, coaches, and parents. They are subject to penalties by the CFABA Board for any infractions.
2. Team managers are responsible for the enforcement of all procedural rules concerning their players, coaches and parents. If a procedural rule (non-game rule) is violated by the team and brought to the attention of the team manager, the team manager must correct the infraction within 3 minutes. Failure to abide by this rule will result in a forfeit.

3. Team managers are responsible for their players, coaches, and parents 30 minutes prior to the official start of practice/game until 30 minutes after the completion of practice/game.
4. The maximum number of coaches permitted per team:
  - a. T Ball and Coach Pitch 7 persons with the ability to coach
  - b. H, G, F, and E Leagues 5 persons with the ability to coach
5. Only Team Managers have the ability to confer with the umpire(s) during a game. Assistants, players, or spectators questioning or arguing calls shall be deemed unsportsmanlike and may result in an ejection. Instead, the Team Managers shall call for a time out and ask for clarification on a call.
  - a. If a Team Manager becomes unavailable, an acting Team Manager must be made known to the umpire and opposing team.
6. At least one coach from each team is required to attend the annual coaching clinic.

## **F. UNIFORMS**

1. Team managers, coaches, and players shall be properly attired at all games. No cut-off or sleeveless shirts allowed. Anyone in violation will be removed from the game until properly attired.
2. All players must wear league issued uniforms without any alterations. Substitute pants may be used, but they must be the same color pants as the team.
3. Players are not permitted to wear shorts for games in any league.
4. Player shirts must be tucked in at all times.
5. No wristbands or reflective glasses may be worn by a pitcher.
6. Per NFHS rules compression sleeves may be worn but they must be either black or match the team shirt color.
7. The pitcher's glove shall be of uniform color, neither white nor gray, and shall not be distracting to the batter. It must be an infielder's or outfielder's mitt (not a first baseman's).

8. Cleats:
  - a. Plastic baseball cleats are allowed in all leagues.
  - b. Metal spikes are permitted in F and E leagues only.
9. CFABA equipment and uniforms may not be used in non-CFABA games, other than practices, without the specific approval of the CFABA Board.

**G. EQUIPMENT**

1. Equipment shall be distributed at the league draft.
2. Team practices may begin as soon as the equipment has been distributed.
3. The Team Manager (or parent) is financially responsible for all equipment issued by the league. All equipment must be returned within 2 weeks after the season is concluded. All missing equipment will be billed to the Team Manager (or parent) according to the sign-out sheet.
4. BAT RULES:
  - a. All bats must be a baseball type, not softball

League	Max Diameter	Max Drop	Approved Certs
T Ball & Coach Pitch	2 – 1/4"	Any	Any
H	2 - 1/4"	Any	Any
	up to 2 – 3/4"	-10	Any
G	2 – 3/4"	-10	Any
F	2 – 5/8"	-8.5	USA, USSSA, BBCor
E	2 – 5/8"	-3	USA, USSSA, BBCor

*Drop is calculated by subtracting the bat length by weight in ounces. The lower the drop number the heavier the bat ratio is.*

*Examples: 33" bat that weighs 30 ounces = -3  
28" bat that weighs 18 ounces = -10*

## H. FIELD / GAME PREPARATION

1. Field setup shall be as follows:

League	Distance between bases 	Home plate to second base 	Pitching distance 
T Ball	40 feet	60 feet	Tee only, no pitching allowed
Coach Pitch	50 feet	71 feet	30 feet minimum
H	60 feet	84 feet, 10 inches	46 feet
G	70 feet	99 feet	50 feet
F	80 feet	113 feet	55 feet
E	90 feet	127 feet, 3-3/8 inches	60 feet, 6 inches

-  Base distance is measured outside of base to outside of base.
-  Home to second is measured from the back corner of home to the back side of second base
-  Pitching distance is measured from the back corner of home to the front edge of the pitching rubber.

2. Both home and visiting teams are responsible for making the field playable by game time. The final decision on whether to play rests entirely with the umpire.
3. Home team manager shall be responsible for placement and recovery of all the bases.
4. The home team shall relinquish the field to the visiting team at least 15 minutes prior to game time.
5. Team lineups must be submitted to the opposing team manager including last name, number (as indicated on jersey), and pitching availability. All changes during the game shall be conveyed to the opposing team manager.
6. The home team shall occupy the first base side of the field, and the visiting team shall occupy the third base side for all regularly scheduled, play-off, and championship games.
7. The home team shall furnish the baseballs for each game.

8. The home team scorebook is the official scorebook
  - a. This book must be signed by the umpire prior to leaving the field to signify a complete game.
  - b. Visiting team is responsible to ensure the scorebooks agree by checking between innings and at the end of the game.
9. Adult coaches are permissible at first and third base.

## **I. PLAYER PARTICIPATION**

1. The games shall be officiated by an umpire assigned by the CFABA Chief of Umpires to constitute a legal game.
2. All players who are present at a game shall bat in order throughout the game.
3. Teams in all leagues may start and play games with 8 players.
  - a. A game shall be forfeit when a team fails to have at least 8 players within 15 minutes of a game's scheduled start time.
  - b. If a team cannot field 8 players during a game for any reason (sick, injury, etc.), the game shall be called a forfeit.
4. If a player shows up after the game has begun, the player may be added at the bottom of the line-up.
5. If a player is ejected, it is an automatic out when that position in the batting order is due to bat.
6. If a player is injured or voluntarily leaves a game, that position in the batting order is passed over without penalty.
7. A player experiencing an episode of extreme emotional and/or physical distress shall be allowed to be removed by a coach without penalty to their team.
  - a. The player may re-enter the game with Team Manager approval.
  - b. If the player is removed a second time it shall be for the remainder of the game.
  - c. The umpire and opposing coach must be made aware at the time of removal or insertion of a player.

8. A player may be withheld from practice or games for the following reasons:
  - a. Absence from a game or practice without a legitimate excuse.
  - b. Swearing or other unsportsmanlike conduct
    - *The Team manager must inform the player, parent, and League President for any discipline given. Up to a single game or practice may be given per instance.*
9. A double rostered player is considered a full participant on both teams.
10. Each team may call up to 3 players from the league directly below them, but only enough to make a full team (10 players for Coach Pitch and H league, 9 players for G, F, and E leagues).
  - a. No lower leaguer may pitch.
  - b. In E League only: Players may be pulled from another E league team to make 8 or 9 on a team but these players must not pitch.
  - c. Callups are permitted in any playoff game from a lower league, provided that team has been eliminated from the playoffs.
  - d. No exceptions, any infractions to this rule results in a forfeit after the first pitch is made.

## **J. GENERAL GAME RULES**

1. NFHS rules shall govern game play in all leagues. CFABA rules supersede the NFHS rules in exceptions only.
2. All missed bases, tagging up too soon, etc. must be appealed by the defensive team.
3. Any player that has been removed from a defensive position during the game may re-enter the game.
4. All players in all leagues must play 3 complete innings per game.

## **K. OFFENSIVE RULES**

1. Per the NFHS a team is allowed 1 offensive conference per inning.
  - a. The umpire shall enforce excessive time by a coach.

## L. WEATHER

Per the NFHS there are no official rule on weather, they are guidelines only, therefore the CFABA will use the following rules to govern all games and practices.

1. The umpire shall be solely responsible for delaying or canceling any game.
  - a. During a practice or scrimmage the coaches shall apply these rules.
2. A 30 minute delay shall occur when thunder is heard or lightening is seen.
  - a. All players and coaching staffs shall retreat to their vehicles or designated shelter.
  - b. Every subsequent occurrence resets the 30 minute time.
3. A team that is not present when play continues shall constitute a forfeit.
4. The umpire may elect to continue or resume game play regardless if thunder or lightening are present **IF** the storm is deemed to be greater than 10 miles away and not moving closer to the field location.

## M. TIME CONSTRAINTS / MERCY RULE

1. The length of game shall be as follows:

League	Max Innings	Max Time	Max. Runs per Inning	Special Notes
T Ball	3	2 hours	Unlimited	All players bat in 1 <sup>st</sup> and 2 <sup>nd</sup> inning. The 3 <sup>rd</sup> inning players will bat through the line-up or 3 outs, whichever comes first
Coach Pitch	5	2 hours	5 	5 <sup>th</sup> inning is unlimited in playoff games only 
H	6	2-1/2 hours	5 	6 <sup>th</sup> inning is unlimited 
G	6	2-1/2 hours	10 	6 <sup>th</sup> inning is unlimited 
F	7	2-1/2 hours	Unlimited	
E	7	2-1/2 hours	Unlimited	

 Total runs may exceed the maximum runs with the completion of the play. The intention of this is to let a play continue for safety reasons.

***In Coach Pitch & H League: If 4 runs have been scored in an inning and a play allows 4 more runs to score, a team can have 8 runs in that inning.***

***In G League: If 9 runs have been scored in an inning and a play allows 4 more runs to score, a team can have 13 runs in that inning.***

 An umpire may deem any inning as the last inning for unlimited runs due to impending weather or time constraints.

 Additional innings shall be added in play-off games to avoid a tie

2. No new inning shall begin after the maximum game time above has been reached.
  - a. Per NFHS Rules, a new inning begins immediately after the 3<sup>rd</sup> out of the previous inning has been made.
3. A game shall be considered complete if time maximums have been reached regardless of the inning. Regular season games may end in a tie.
4. Courtesy rule: With 2 outs in an inning a team shall replace a pitcher and/or catcher that is on base with the last out(s) made.
5. To keep the game within time limits:
  - a. All new pitchers and relievers may receive 8 pitches maximum.
  - b. All returning pitchers may receive 5 pitches maximum.
6. All play-off games will be completed. Prior to a play-off game a rescheduled game date will be agreed upon by the League President and managers. The date will be enforced by the Board and League Presidents.

#### **N. INCOMPLETE GAMES**

1. An umpire may call the game because of darkness or weather.
2. Games will be considered complete if not tied after the following:
  - a. Coach Pitch                      3 innings \*
  - b. H and G Leagues                4 innings \*
  - c. F and E Leagues                5 innings \*

\* *If the home team is ahead, playing the bottom of the inning is not required.*
3. Rained out or incomplete games may be rescheduled by the League President.
  - a. If a game has not been completed or rescheduled for any reason it shall be a “non-game” and shall not appear in the standings.
4. All pitching restriction must be adhered to.

## O. MERCY RULE

- a. A game shall be considered completed according to the chart below.

League	Runs Ahead	Home Team	Away Team
H	10 or more	Middle of 4 <sup>th</sup> inning	End of the 4 <sup>th</sup> inning
G	10 or more	Middle of 4 <sup>th</sup> inning	End of the 4 <sup>th</sup> inning
F	10 or more	Middle of 5 <sup>th</sup> inning	End of the 5 <sup>th</sup> inning
E	10 or more	Middle of 5 <sup>th</sup> inning	End of the 5 <sup>th</sup> inning

*\*\* 4-1/2 innings or 5 complete innings depending of which team is ahead.*

- b. Home team will always get their last at bat in the inning.  
c. A championship or all-star game may end in a mercy.

## P. PITCHING RULES

1. A pitcher may make 2 appearances.
2. If a pitcher hits 2 batters in an inning they must be removed from pitching for the rest of that inning. Upon hitting the 3<sup>rd</sup> batter in a game that pitcher can no longer pitch.
3. Batter hit by pitch
  - a. NFHS rule 7-3-4 for reference:  
*"If the batter permits a pitch to touch him, the ball is dead, the batter remains at bat, and the pitch is ruled a ball or strike. If the pitch is ball 4 the batter walks. If the pitch is strike 3, the batter is out."*
  - b. Further to this NFHS rule, in the judgement of an umpire a batter can avoid being hit they must do so.
4. Intentional walks are permitted (3 per game maximum).
  - a. Coach holds up 4 fingers to the umpire to designate.
  - b. No pitches are recorded for the batter and is noted as "INT"
5. Balks are not to be called in H or G leagues. Any such violation shall be considered a "no pitch".

6. Mound Visits:
  - a. H and G leagues: a maximum of 1 mound conference by a coach per pitcher per inning.
  - b. F and E league: Per NFHA rules 3 mound visits are permitted per game. A mound visit that pulls a pitcher is not considered in the count
  - c. The umpire shall enforce excessive time by a coach.
  - d. Upon the second conference for a pitcher, they must be pulled from the inning.
7. Failure to comply with any part these pitching rules or pitch count are as follows:
  - a. FIRST OFFENSE: Head coach will be ejected by the umpire from the game.
  - b. SECOND OFFENSE (during the season): Head coach will be ejected by the umpire from the game and shall be brought before the CFABA Disciplinary Committee to discuss further discipline up to removal of the coach for the remainder of the season.
8. Strike Zone:
  - a. H and G leagues the strike zone shall be from the bottom of the knee to just below the shoulders, plus the black part of home plate.
  - b. F and E league the strike zone shall be per the NFHS rules.
  - c. An umpire may “open up” the zone but only after the completion of an inning. Both coaches must be informed of the new zone and given cause for the change.

## Q. PITCH COUNT

1. A pitch is considered the act of throwing a baseball towards home plate to start a play.
  - a. Pitches that count toward the pitch count include: balls, strikes, hits, hit batters, and all fouled off balls.
  - b. Pick-offs plays are not considered for pitch counts.
  - c. Standard warm-ups before and during games are not considered for pitch counts.
2. A pitcher may not start a new batter once their “Maximum Daily Pitches” has been reached, but they may finish a batter. Rest required is based on actual number of pitches thrown.
 

*Example: G league pitcher after completing a batter ends with 51 pitches they must adhere to “3 days rest”.*
3. Each team shall keep pitch counts for pitchers on both teams.
4. Prior to each game teams must disclose all pitching records with the opposing teams.
5. A double rostered player may pitch in both leagues.
  - a. The lower league’s pitch count range must be adhered to in all games for the player.
  - b. Both coaches shall coordinate to adhere to days rest.
6. Pitches allowed by each league:

League	Maximum Daily Pitches	PITCH RANGES				
		Minimum calendar day between game days				
		None	1 day	2 days	3 days	4 days
H	75	1 - 20	21 - 35	36 - 50	51 - 65	66+
G	85	1 - 20	21 - 35	36 - 50	51 - 65	66+
F	95	1 - 30	31 - 45	46 - 60	61 - 75	76+
E	105	1 - 30	31 - 45	46 - 60	61 - 75	76+

7. A pitcher that enters the “2 day rest column” cannot play the catcher position for the remainder of the game.
8. A catcher that has played in 3 or more innings cannot pitch in that calendar day.
9. Upon discovering an “overpitched player” during a game the coaches shall call time out to compare books. If found to be true (by the home book) the umpire shall eject the Team Manager.

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## **R. LEAGUE SPECIFIC RULES: T BALL**

1. Base Running:
  - a. Base runner cannot advance until the bat makes contact with the ball, and then they may only advance 1 base – no exceptions.
  - b. No stealing or lead-offs.
  - c. If a play is made at any base, the runner will be considered out and take their place on the bench.
2. If a ball hits a coach, it is a LIVE ball and play will continue.
3. No infield fly rule.
4. Defensive Rules:
  - a. Coaches are allowed on the field to help the defense.
  - b. Any one player may not play the same position twice in a game.
  - c. The defense can be rearranged, but only once per inning (infield to outfield)
  - d. A tenth player is allowed on the field and shall take the place of an outfielder. The position shall be that of an outfielder and must remain in an outfielder position until the ball is hit.
  - e. You must always have a catcher. The catcher must wear a helmet with a cage at all times.
5. There shall be no pitching, tee to be used exclusively – *See H.1*

## S. LEAGUE SPECIFIC RULES: COACH PITCH

1. Base Running:
  - a. Base runner cannot advance until the bat makes contact with the ball.
  - b. No stealing or leadoffs.
  - c. Base runners may not advance on overthrows.
  - d. Play stops after an infielder attempts to make a play on the batter or baserunner.
    1. A runner may progress one base at their own peril, or retreat to the previous base with no penalty.
  - e. Play stops after an outfielder throws the ball in the direction of second base or towards a base where a play is being made.
  - f. A runner may proceed only to the base they are running to (at their own peril), and only if they are more than halfway at the time the ball is thrown.
2. If a ball hits a coach, it is a LIVE ball and play will continue.
3. No infield fly rule.
4. Defensive Rules:
  - a. A maximum of 3 coaches are allowed on the field to help the defense.
  - b. Any one player may not play one position more than 2 innings in a game.
  - c. A tenth player is allowed on the field and shall take the place of an outfielder. The position shall be that of an outfielder and must remain in an outfielder position until the ball is hit.
  - d. You must always have a catcher. The pitcher position is the first to go.
5. Offensive Rules:
  - a. If a batter has not hit the ball after 6 overhand pitches, the pitcher may move closer to the batter and pitch 2 additional underhand pitches.
    1. If the last pitch is fouled off, the batter may receive additional pitches until a strike or a hit.

## T. LEAGUE SPECIFIC RULES: H LEAGUE

1. Base Running:
  - a. Base runner shall not leave the base until pitched ball has passed home plate on the way to the catcher.
  - b. When the catcher throws the ball toward the pitcher the play is ended. Players between bases **at the time of the throw** may:
    1. Retreat to the previous base without the possibility of being called out.
    2. Progress to the next base at their own peril.
    3. There is a maximum of one stolen base per runner per play.
  - c. If the catcher throws the ball to any player other than the pitcher with the intent of putting out a base runner, it shall be considered a live baseball play and remain as such until the pitcher has control of the ball on the mound.
  - d. Stealing home is not allowed.

### Consequences:

- i. First infraction both teams shall be given a warning. The pitch shall be considered a dead ball after the play.
  - ii. Subsequent infractions the base runner shall be called out after the pitch or play.
2. A batter may not advance to first base on a dropped third strike.
3. No infield fly rule.
4. Defensive Rules:
  - a. A tenth player is allowed on the field and shall take the place of an outfielder. The position shall be that of an outfielder and must remain in an outfielder position until the ball is hit.
5. Offensive Rules:
  - a. No slap bunts will be allowed. It will be counted as a dead ball strike.

## U. LEAGUE SPECIFIC RULES: G LEAGUE

### 1. Base Running:

#### a. Base runner shall not leave the base until:

1. A pitched ball has passed home plate on the way to the catcher.

a. When the catcher [or pitcher] has control of the ball with the ability to make a play, baserunners shall not steal unless running with a full stride.

b. If the catcher [or pitcher as a pick-off attempt] attempts putting out a base runner, it shall be considered a live baseball play and remain as such until the pitcher has control of the ball on the mound.

#### Consequences:

- i. First infraction both teams shall be given a warning. The pitch shall be considered a dead ball after the play.
- ii. Subsequent infractions the base runner shall be called out after the pitch or play.

### 2. A batter may not advance to first base on a dropped third strike.

### 3. The infield fly rule shall apply.

### 4. Defensive Rules:

- a. No slap bunts will be allowed. It will be counted as a dead ball strike.

## **V. PROTESTS**

1. A player proven to be ineligible will be expelled by the CFABA Board from further participation for the balance of the present season. The Protest Committee shall decide which games in which the ineligible player participated in shall be forfeited.
2. Protests shall only be considered based on an umpire's misinterpretation or misapplication of the rules. Protest based on judgement decisions shall not be considered.
3. A protest shall not be recognized unless the umpire is notified at the time of the protested play, prior to the next pitch or a base runner being retired.
4. Written detailed information supporting a protest with a protest fee of \$20 must be filed with the Protest Committee no later than 5pm of the second business day following the game. The protest fee shall be returned unless the protest is upheld.
5. A decision concerning any protested game must be made by the Protest Committee within (5) business days following the protested game. If the protest is upheld, the game shall be rescheduled and shall resume from the point of the protest. Should the protest Committee fail to make and communicate its decision within the (5) day period, the protest fee shall be returned to the manager, regardless the outcome of the protest.

**W. EJECTIONS** (*applies to managers, coaches, players, and spectators*)

1. There shall be no appeal of an ejection by an umpire.
2. An ejection will be a one game suspension minimum served at the next game they are eligible to play in including play-off, championship, and all-star games.
  - a. If an ejection occurs on the last game of the year, the suspension shall be enforced the following year regardless if a player/coach changes leagues.
3. When an ejection occurs for a player:
  - a. Play stops and the ejected player has 3 minutes to contain themselves to the bench for the remainder of the game.
    1. The player may participate in post-game activities (handshakes, team meetings, etc.)
    2. If the player acts unsportsmanlike or in a disrespectful manner while on the bench, the player shall be removed from the field without contact to the team.
4. When an ejection occurs for a Team Manager, Coach, or spectator:
  - a. Play stops and the ejected person has 3 minutes to leave the field and must remain away from the field without contact to the team. Failure to do this shall cause a forfeit.
    1. An exception to returning shall be granted to aid an injured player.
5. The team manager receiving the ejection must notify the League President with the ejection prior to the next scheduled game.
  - a. The League President shall contact the CFABA Board Secretary immediately for ALL ejections with the league, team, person ejected, and game day. The Secretary shall log these ejections and include in the CFABA Board minutes.
  - b. The CFABA Board shall convene as necessary to enforce further punishment.
6. Anyone not observing these rules can cause their team to forfeit the next scheduled game.

X. DEFINITIONS

CFABA Board	Trustees comprise the governing body of the CFABA organization that creates and enforces rules and policy.
League President	Director of a league that governs an age group in all aspects including drafts, schedule, parent issues, and game play. Duties also include being the Team Manager’s voice to the board. The League President is the first contact for parent or coach issues.
Team Manager (head coach)	Leader of an individual team that reports directly to the league presidents. They govern 2 assistant coaches and other parent helpers. These are the only individuals to interact with the umpires during games.
Coach	Any person aiding the Team Manager in any capacity.
Umpire	Official that is charged with officiating the game, enforcing the rules of the game, making judgement calls on plays, and handling all disciplinary action. The umpire has these duties the entire time he is present at the field.
Disciplinary Committee	A committee that governs all discipline of players, coaches, and spectators. This committee is chaired by a board member but is made up of 3 independent people from the community without a stake in any outcome. This may be called to order by any league president.
Compliance Committee	A group that ensures that all coaches and board member have the proper certifications including background checks.

- Y. **CONDUCT POLICY** (Applies to all managers, coaches, players, umpires, and board members)
1. Smoking or the use of tobacco products (including E-cigarettes, vaping, etc.) in any form by managers, coaches, CFABA umpires, or uniformed players during practice or games is prohibited.
  2. Any player or adult member of the Cuyahoga Falls Amateur Baseball Association, appearing either for practice or for a game under the influence of alcohol or drugs shall not be allowed to participate in the practice or game.
  3. Profanity on or off the field is prohibited.
  4. Any player, manager or coach causing directly or indirectly an attack upon the person of an umpire before, during, or after a game, or interfering with the efficient performance of an umpire's duties shall be brought before the board for disciplinary action.
  5. All coaches, and players must use proper sportsmanship and may be warned and possibly ejected by the umpire.
  6. No team personnel shall be permitted to stand behind the backstop during the process of the game.
  7. The penalty for any infraction of the policies and rules adopted by the CFABA shall be determined by the board. Penalties will be made to suit the infraction.
    - a. Any formal written complaint against a manager, coach, or player will necessitate the appearing of the individual or individuals before the board.
    - b. The League President will inform (or request to convene if necessary) the board.
    - c. The accused coach or player will be allowed to attend a meeting with the board to defend themselves. The opposing coach and umpire may also attend.
  8. All board members, coaches, umpires, and players shall not negatively portray the CFABA in public or on social media platforms. Any issues within the CFABA shall be conveyed to league presidents or directly to the board. Failure to adhere to this policy will result in removal from the league as determined by the board.
  9. This policy for will be strictly enforced by the League Presidents, Board Members, and umpires.

## Z. SIGNIFICANT RULE CHANGES FROM 2021

		Section Reference
1	Double rostered players	A.4 / B.7
2	Maximum of 5 high school players per team	B.8
3	Remove League Presidents authority over ejections and pitching rules/pitch count	C.1
4	Added throat protection and penalties for non-compliance to safety rules	D.3
5	Limiting conferences with umpires to team manager	E.5
6	No shorts at games	F.3
7	Emotional/physical distress criteria	I.7
8	Call-ups, allowing for playoff games	I.10
9	Offensive Conferences	K.1
10	New weather section	L
11	Clarified Coach Pitch playoff rules	M.1
12	Eliminated Texas shootout	N
13	Altered mercy rule for H & G leagues	O.1
14	Hit by pitch clarification	P.3
15	Intentional walks addition	P.4
16	Mound Visit clarification	P.6
17	Enforcing pitching rules	P.7
18	Strike zone alteration	P.8
19	Pitch count restructure	Q
20	Coach Pitch base running	S.d.1
21	H League base running	T.1.c
22	G league base running	U.1.a.1
23	Added separate player and coach ejection procedure	X.3 / X.4
24	Added definitions	Y

The following is an excerpt from Ordinance 64-1965, Section 331.05 passed by the Cuyahoga Falls City Council on April 26, 1965:

“No person shall prevent, delay, or interfere with an employee of the Recreation Department in the performance of his duties or conducting activities in any park or recreation area in the City.”

Adopted April 1972

Board of Trustees

Cuyahoga Falls Amateur Baseball Association

Reviewed January 2007

